

The art of educated algorithmic guessing (with gfun)

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Guess the sequences

“Guessing – that’s the important beginning of solving any problem.”

- 1, 3, 9, 27, 81, 243,
- 0, 1, 3, 6, 10, 15,
- 1, 1, 2, 3, 5, 8,
- 1, 1, 2, 5, 14, 42,
- 1, 5, 73, 1445, 33001,

Guess the sequences

“Guessing – that’s the important beginning of solving any problem.”

- 1, 3, 9, 27, 81, 243, 729
- 0, 1, 3, 6, 10, 15,
- 1, 1, 2, 3, 5, 8,
- 1, 1, 2, 5, 14, 42,
- 1, 5, 73, 1445, 33001,

 3^n

Guess the sequences

“Guessing – that’s the important beginning of solving any problem.”

- 1, 3, 9, 27, 81, 243, 729
- 0, 1, 3, 6, 10, 15, 21
- 1, 1, 2, 3, 5, 8,
- 1, 1, 2, 5, 14, 42,
- 1, 5, 73, 1445, 33001,

$$3^n$$

$$(n^2 + n)/2$$

Guess the sequences

“Guessing – that’s the important beginning of solving any problem.”

- 1, 3, 9, 27, 81, 243, 729
- 0, 1, 3, 6, 10, 15, 21
- 1, 1, 2, 3, 5, 8, 13
- 1, 1, 2, 5, 14, 42,
- 1, 5, 73, 1445, 33001,

$$3^n$$

$$(n^2 + n)/2$$

$$F_{n+1} = F_n + F_{n-1}$$

Guess the sequences

“Guessing – that’s the important beginning of solving any problem.”

- 1, 3, 9, 27, 81, 243, 729
- 0, 1, 3, 6, 10, 15, 21
- 1, 1, 2, 3, 5, 8, 13
- 1, 1, 2, 5, 14, 42, 132
- 1, 5, 73, 1445, 33001,

$$3^n$$

$$(n^2 + n)/2$$

$$F_{n+1} = F_n + F_{n-1}$$

$$\frac{1}{n+1} \binom{2n}{n}$$

Guess the sequences

“Guessing – that’s the important beginning of solving any problem.”

- 1, 3, 9, 27, 81, 243, **729**
- 0, 1, 3, 6, 10, 15, **21**
- 1, 1, 2, 3, 5, 8, **13**
- 1, 1, 2, 5, 14, 42, **132**
- 1, 5, 73, 1445, 33001, **819005**

$$3^n$$

$$(n^2 + n)/2$$

$$F_{n+1} = F_n + F_{n-1}$$

$$\frac{1}{n+1} \binom{2n}{n}$$

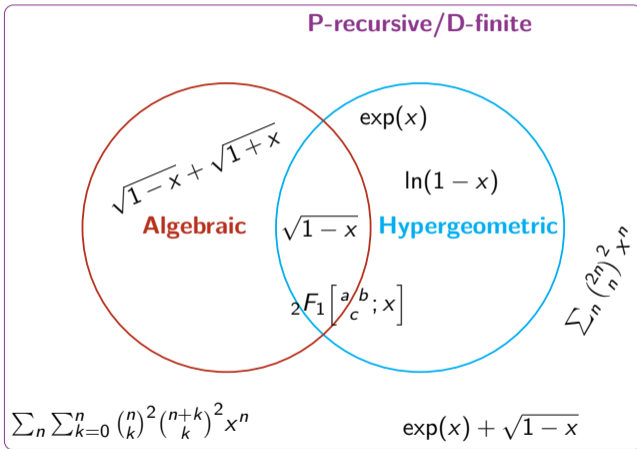
$$\sum_k \binom{n}{k}^2 \binom{n+k}{k}^2$$

Importance of sequences

*“Theory without practice is dead,
and practice without theory is blind.”*

- Enumerative combinatorics (e.g. counting walks in the quarter plane)
- Algebraic number theory (e.g. irrationality proof of $\zeta(3)$)
- Analytic number theory (e.g. prime number theorem)
- Algorithmic number theory (e.g. integer factorization)
- Computer algebra (e.g. fast computation of terms in sequences)
- Algebraic geometry (e.g. counting points on curves)
- Interconnections (e.g. moonshine theory, or mirror symmetry)
- Applications in various sciences (e.g. uniqueness of the Clifford torus model)

P-recursive sequences and D-finite functions



A sequence $(u_n)_{n \geq 0}$ is **P-recursive**, if it satisfies a linear recurrence with polynomial coefficients:

$$c_r(n)u_{n+r} + \cdots + c_0(n)u_n = 0.$$

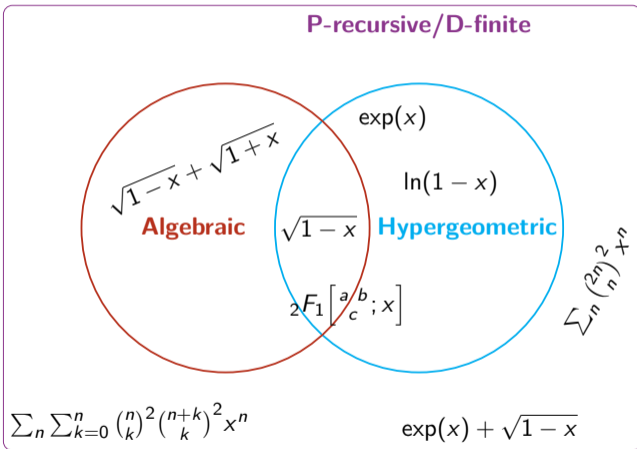
$(u_n)_{n \geq 0}$ is **hypergeometric** if $r = 1$.

Let $(\alpha)_n = \alpha \cdot (\alpha+1) \cdots (\alpha+n-1)$.

Then $u_n = \frac{(a)_n \cdot (b)_n}{(c)_n \cdot n!}$ satisfies

$$(c+n)(n+1)u_{n+1} - (a+n)(b+n)u_n = 0.$$

P-recursive sequences and D-finite functions



A power series $f(x) \in \mathbb{Q}[[t]]$ is called **D-finite** if it satisfies a linear differential equation with polynomial coefficients:

$$p_n(x)f^{(n)}(x) + \cdots + p_0(x)f(x) = 0.$$

Let $(\alpha)_n = x \cdot (\alpha+1) \cdots (\alpha+n-1)$.

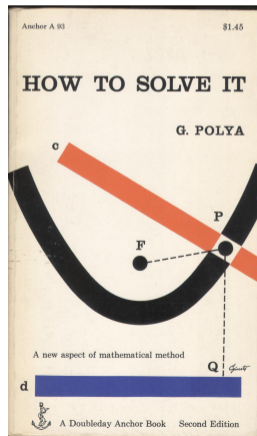
Then ${}_2F_1\left[\begin{smallmatrix} a & b \\ c \end{smallmatrix}; x\right] := \sum_{n \geq 0} \frac{(a)_n (b)_n}{(c)_n n!} x^n$ satisfies

$$x(1-x)f''(x) + (c - (a+b+1)x)f'(x) - abf(x) = 0.$$

The Guess-and-Prove approach

*“First guess, then prove.
All great discoveries were made in this style.”*

- Experimental mathematics and “Guess-and-Prove” propagated by G. Pólya.
- Three step process:
Generate data → Make conjectures → Prove them.
- Extremely fruitful when using a computer.
- **P-recursive** sequences/**D-finite** functions:
ideal data structure for guessing.
- Find new structure.
- Find simpler formulas.
- Very efficient and easy in practice
with computer algebra software (e.g. Maple).



The gfun package in Maple

- By Bruno Salvy and Paul Zimmermann in 1992. Constantly improved.
- Can **guess a sequence** from its first terms.
- Implemented **closure properties** and interplay between **recursions and ODEs**.
- Version 3.20 comes with Maple 2021

```
with(gfun);
```

```
[Laplace, Parameters, algebraicsubs, algeqtodiffeq, algeqtoseries, algfuntoalgeq,  
borel, cauchyproduct, 'diffeq*diffeq', 'diffeq+diffeq', diffeqtohomdiffeq,  
diffeqtorec, guesseqn, guessgf, hadamardproduct, holexprtodiffeq, invborel,  
listtoalgeq, listtodiffeq, listtohypergeom, listtolist, listtoratpoly, listtorec,  
listtoseries, poltodiffeq, poltorec, ratpolytocoef, 'rec*rec', 'rec+rec', rectodiffeq,  
rectohomrec, rectoproc, seriestoalgeq, seriestodiffeq, seriestohypergeom,  
seriestolist, seriestoratpoly, seriestorec, seriestoseries]
```

- Newest version (3.84): perso.ens-lyon.fr/bruno.salvy/software/the-gfun-package/.

Guessing for P-recursive sequences

“Finished mathematics consists of proofs, but mathematics in the making consists of guesses.”

- Given: u_0, \dots, u_N terms of a sequence $(u_n)_{n \geq 0}$.
- Want: a *guess* for a linear recurrence relation for $(u_n)_{n \geq 0}$.
- Idea: Look for $r \in \mathbb{N}$ and $c_0(x), \dots, c_r(x) \in \mathbb{Q}[x]$ of some degree $d \in \mathbb{N}$ such that

$$c_r(j)u_{j+r} + \dots + c_0(j)u_j = 0 \quad \text{holds for } j = 0, \dots, N - r.$$

- Need to solve a *system of linear equations*, where the unknowns are the $(r+1)(d+1)$ coefficients of the polynomials $c_i(x)$.
- If $(r+1)(d+1) > N - r$, a non-zero solution trivially exists.
If $(r+1)(d+1) \ll N - r$, no reason for a solution, except if $(u_n)_n$ is P-recursive.
- If no bounds on r and d , first try $r = 1$, then successively increase r , while $d \approx N/r$ such that the linear system stays over-determined.

Example

- Given

$$(u_n)_{0 \leq n \leq 6} = (1, 4, 36, 400, 4900, 63504, 853776).$$

- We wish to find a linear recurrence of order $r = 1$ and degree $d \leq 2$.
- Look for a non-zero sextuple $(a, b, c, d, e, f) \in \mathbb{Q}^6$ such that

$$(fn^2 + en + d)u_{n+1} + (cn^2 + bn + a)u_n = 0, \quad n = 0, \dots, 5.$$

- Need to solve:

$$\begin{pmatrix} u_0 & 0 & 0 & u_1 & 0 & 0 \\ u_1 & u_1 & u_1 & u_2 & u_2 & u_2 \\ u_2 & 2u_2 & 4u_2 & u_3 & 2u_3 & 4u_3 \\ u_3 & 3u_3 & 9u_3 & u_4 & 3u_4 & 9u_4 \\ u_4 & 4u_4 & 16u_4 & u_5 & 4u_5 & 16u_5 \\ u_5 & 5u_5 & 25u_5 & u_6 & 5u_6 & 25u_6 \end{pmatrix} \cdot \begin{pmatrix} a \\ b \\ c \\ d \\ e \\ f \end{pmatrix} = 0.$$

- Solution space: $\text{span}(-4, -16, -16, 1, 2, 1)^t$. Guessed recurrence:

$$(n^2 + 2n + 1)u_{n+1} - (16n^2 + 16n + 4)u_n = 0.$$

How to do guessing efficiently?

“Educated guessing should be learned.”

- Instead of solving the system over \mathbb{Q} it is faster to solve over \mathbb{F}_p for several primes p . Then combine the solutions using CRT.
- Exploit the structure of the obtained linear systems (generalized Hermite-Padé approximation) [Beckermann, Labahn, 1997].

Toy examples

"In mathematics often the simplest is the best."

```
> with(gfun):  
> l := [1,3,9,27]:  
> listtorec(l,u(n));
```

powers of 3

$$\{-3*u(n) + u(n + 1), u(0) = 1\}$$

```
> listtodiffeq(l,y(x));
```

$$(-3*x + 1)*y(x) - 1$$

Toy examples

"In mathematics often the simplest is the best."

```
> with(gfun):
```

```
> l := [0,1,3,6,10,15,21]:
```

$$(n^2 + n)/2$$

```
> listtorec(l,u(n));
```

$$\{(-n - 2)*u(n) + n*u(n + 1), u(0) = 0, u(1) = 1\}$$

```
> listtodiffeq(l,y(x));
```

$$(2*x + 1)*y(x) + (x^2 - x)*y'(x)$$

```
> dsolve(%);
```

$$x/(1 - x)^3$$

Toy examples

"In mathematics often the simplest is the best."

```
> with(gfun):  
> l := [1,1,2,5,14,42]:  
> rec := listtorec(l,u(n))[1];  
      rec := {(-4*n - 2)*u(n) + (n + 2)*u(n + 1), u(0) = 1}  
> rsolve(rec,u(n));  
      4^n*binomial(n - 1/2, -1/2)/(n + 1)  
> listtodiffeq(l,y(x));  
      FAIL  
> rectodiffeq(rec,u(n),y(x));  
{2*y(x) + (10*x - 2)*y'(x) + (4*x^2 - x)*y''(x), y(0) = 1, D(y)(0) = 1}  
> dsolve(%);  
      2/(1 + sqrt(1 - 4*x))
```

Catalan numbers

Toy examples

"In mathematics often the simplest is the best."

```
> with(gfun):  
> l := [1,3,19,147,1251,11253,104959,1004307,9793891,  
96918753,970336269,9807518757,99912156111,1024622952993,10567623342519] :  
> listtorec(l,u(n));  
  
{- (n+1)^2*u(n) + (-11*n^2 - 33*n - 25)*u(n + 1) + (n+2)^2*u(n + 2)}  
> listtodiffeq(l,y(x))[1];  
  
{(x + 3)*y(x) + (3*x^2 + 22*x - 1)*y''(x) + (x^3 + 11*x^2 - x)*y'''(x)}  
> dsolve(%,[hypergeometricsols]);  
  
hypergeom([1/12, 7/12], [1], q(x))/p(x)^(1/6)  

$${}_2F_1\left[\begin{matrix} 1/12 & 7/12 \\ 1 \end{matrix}; q(x)\right] \cdot \frac{1}{p(x)^{1/6}}$$

```

Application 1: The Yang-Zagier numbers

- In [Arithmetic and Topology of Differential Equations, 2018](#) by [Don Zagier](#):

$$c_{n-3} + 20(4500n^2 - 18900n + 19739)c_{n-2} + 80352000n(5n-1)(5n-2)(5n-4)c_n + 25(2592000n^4 - 16588800n^3 + 39118320n^2 - 39189168n + 14092603)c_{n-1} = 0,$$

with initial terms $c_0 = 1$, $c_1 = -161/(2^{10} \cdot 3^5)$ and $c_2 = 26605753/(2^{23} \cdot 3^{12} \cdot 5^2)$.

- Recursion comes from physics: integral over a moduli space (“topological ODE”) [[Bertola, et al, 2015](#)].
- [[Yang and Zagier](#)]: $a_n = c_n \cdot (3/5)_n \cdot (4/5)_n \cdot (2^{10} \cdot 3^5 \cdot 5^4)^n \in \mathbb{Z}$.
 $(\alpha)_n := \alpha \cdot (\alpha + 1) \cdots (\alpha + n - 1)$.
- “this is a very mysterious example [...] of numbers defined by recursions with polynomial coefficients.” – [[Zagier, 2018](#)]

Guessing for the Yang-Zagier numbers

$$a_n = c_n \cdot (3/5)_n \cdot (4/5)_n \cdot (2^{10} \cdot 3^5 \cdot 5^4)^n.$$

Three different ways to find a linear recurrence relation:

- 1 Use effective closure properties of P-recursive sequences.
- 2 First guess and then prove the recursion.
- 3 Guess and prove an ODE for $\sum_n a_n x^n$. Then convert it into a recurrence.

	Order of recurrence	Order of ODE
1 Closure properties	3	4
2 Guessing the recurrence	2	3
3 Guessing the ODE	3	2

The generating function of the Yang-Zagier numbers

- $f(x) = \sum_n a_n x^n$ solves

$$q_2(x)y''(x) + q_1(x)y'(x) + q_0(x)y(x) = 0, \quad \text{where} \quad (1)$$

$$q_2(x) = 5x(302400x - 31)(373248000x^2 + 216000x + 1),$$

$$q_1(x) = 1354442342400000x^3 + 64571904000x^2 - 61473600x - 31,$$

$$q_0(x) = 300(902961561600x^2 - 240974784x - 4991).$$

- Any solution of (1) is a linear combination of

$$A_1(x) := u_1(x) \cdot {}_2F_1 \left[\begin{matrix} -1/60 & 11/60 \\ & 2/3 \end{matrix}; q(x) \right] \quad \text{and} \quad A_2(x) := u_2(x) \cdot {}_2F_1 \left[\begin{matrix} 19/60 & 31/60 \\ & 4/3 \end{matrix}; q(x) \right].$$

- “Guess and prove”: $A_1(x)$ and $A_2(x)$ are **algebraic functions**.

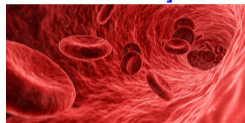
Theorem (Bostan, Weil, Y., 2021)

The generating function of the Yang-Zagier numbers is algebraic.

Application 2: Monotonicity of Iso

- *Canham model* predicts shape of biomembranes like blood cells [Canham, 1970].
- Model asks to minimize the *Willmore energy*

$$W(S) = \int_S H^2 dA,$$



over orientable closed surfaces S with prescribed genus, area and volume.

- [Yu, Chen, 2021]: The solution to the model is unique in the genus-one case, if $\text{Iso}(z)$ is strictly increasing on $z \in [0, \sqrt{2} - 1)$, where

$$\text{Iso}(z) := 3 \cdot 2^{3/4} \pi^{3/2} \cdot \frac{\bar{V}(z^2)}{\bar{A}^{3/2}(z^2)} = \frac{2^{3/4}}{\pi} \left(\frac{3}{4} + \frac{9}{8} z^2 - \frac{243}{16} z^4 + \dots \right),$$

$$\bar{A}(z) = \frac{1}{\sqrt{2}\pi} \int_0^{2\pi} \int_0^{2\pi} \frac{\sqrt{2} + \sin(v)}{Q(u, v, 1; \sqrt{z})^2} dudv \quad \text{and} \quad \bar{V}(z) = \frac{1}{\sqrt{2}\pi} \int_0^1 \int_0^{2\pi} \int_0^{2\pi} \frac{r\sqrt{2} + r^2 \sin(v)}{Q(u, v, r; \sqrt{z})^3} dudvdr,$$

$$Q(u, v, r; z) = 1 + 2(\sqrt{2} + r \sin(v)) \cos(u)z + (2 + r^2 + 2\sqrt{2}r \sin(v))z^2.$$

Investigation of $\text{Iso}(z) = 3 \cdot 2^{3/4} \pi^{3/2} \cdot \bar{V}(z^2) / \bar{A}^{3/2}(z^2)$

- Guessing finds second-order differential equations for $\bar{A}(z)$ and $\bar{V}(z)$:

$$z(z-1)(z^2-6z+1)(z+1)^2 \bar{A}''(z) + (z+1)(5z^4-8z^3-32z^2+28z-1) \bar{A}'(z) \\ + (4z^4+11z^3-z^2-43z+13) \bar{A}(z) = 0$$

$$z(z-1)(z+1)(z^2-6z+1)^2 \bar{V}''(z) + 3(3z^5-24z^4-2z^3+56z^2-25z+8) \bar{V}(z) \\ + (z^2-6z+1)(7z^4-22z^3-18z^2+26z-1) \bar{V}'(z) = 0.$$

- Using Creative Telescoping we can prove the guesses.

- Maple solves the ODEs:

$$\bar{A}(z) = \frac{4(z+1)}{p(z)^{3/2}} \cdot {}_2F_1 \left[\begin{matrix} -\frac{1}{2} & \frac{3}{2} \\ 1 \end{matrix}; \frac{-4z}{p(z)} \right] \text{ and } \bar{V}(z) = \frac{2}{p(z)^{3/2}} \cdot {}_2F_1 \left[\begin{matrix} -\frac{3}{2} & -\frac{5}{2} \\ 1 \end{matrix}; \frac{-4z}{p(z)} \right].$$

$$p(z) = 1 - 6z + z^2$$

Theorem (Melczer, Mezzarobba 2020; and Bostan, Y. 2021)

The function $\text{Iso}(z)$ is increasing on $[0, \sqrt{2} - 1)$.

Main takeaways

“We must idealize.”

- P-recursive sequences are ubiquitous.
- Automated guessing allows finding structure in sequences.
- Modern computer algebra (e.g. gfun) makes efficient guessing easy.

Bonus: Guessing differential equations

“Finished mathematics consists of proofs, but mathematics in the making consists of guesses.”

- Given: u_0, \dots, u_N terms of a sequence $(u_n)_{n \geq 0}$.
- Want: a *guess* for a linear differential equation for $\sum_{n \geq 0} u_n x^n$.
- Idea: Look for $r \in \mathbb{N}$ and $c_0(x), \dots, c_r(x) \in \mathbb{Q}[x]$ of some degree $d \in \mathbb{N}$ such that

$$c_r(x) \cdot \partial^r \sum_{n=0}^N u_n x^n + \dots + c_0(x) \cdot \sum_{n=0}^N u_n x^n = 0$$

- Need to solve a *system of linear equations*, where the unknowns are the $(r+1)(d+1)$ coefficients of the polynomials $c_i(x)$.
- If $(r+1)(d+1) > N$, a non-zero solution trivially exists.
If $(r+1)(d+1) \ll N$, no reason for a solution, except if $(u_n)_n$ is P-recursive.
- If no bounds on r and d , first try $r = 1$, then successively increase r , while $d \approx N/r$ such that the linear system stays over-determined.

Bonus: Example

- Given

$$(u_n)_{0 \leq n \leq 4} = (1, 2, 6, 20, 70).$$

- We wish to find a linear differential equation of order $r = 1$ and degree $d \leq 1$.
- Look for a non-zero quadruple $(a, b, c, d) \in \mathbb{Q}^4$ such that

$$(c + dx)(1 + 2x + 6x^2 + 20x^3 + 70x^4)' + (a + bx)(1 + 2x + 6x^2 + 20x^3 + 70x^4) = 0.$$

- Need to solve:

$$\begin{pmatrix} u_0 & 0 & u_1 & 0 \\ u_1 & u_0 & 2u_2 & u_1 \\ u_2 & u_1 & 3u_3 & 2u_2 \\ u_3 & u_2 & 4u_4 & 3u_3 \end{pmatrix} \cdot \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = 0.$$

- Solution space: $\text{span}(2, 0, -1, 4)^t$. Gussed differential equation:

$$(4x - 1)f'(x) + 2f(x) = 0.$$